**DANIEL BREY**

 480-318-5555 Breyd28@gmail.com Sunnyvale, CA

**Game Design Engineer**

. Web Portfolio: evincomundus.wix.com/db4ever

SKILLS & ACCOMPLISHMENTS

* UNIX
* Linux
* Data Modeling
* iOS
* HTML
* HTTP
* C++
* JAVA
* PYTHON
* MAC
* JAVA Script
* Game Development, Software Design, QA Testing, GUI Developer
* Microsoft Office Suite and Outlook
* UNREAL ENGINE, Visual Studio

EDUCATION

Cogswell College, Sunnyvale, CA 2018

**Bachelors of Science Degree in Game Design Engineering**

Heald College, Milpitas, CA 2014

**Associate of Science Degree in Information Technology**

Certifications: **in process Network + and Security +)** 2015

PROFESSIONAL EXPERIENCE

**Silicon Valley Security and Patrol**, Santa Clara, CA 2018

* Daily communication with tenants to resolve issues and provide a professional experience
* Trouble shoot Android phone to the company sever using Java and XML

**Amazon**, Warehouse Associate, Newark, Ca 2017

* Receive product using frequency scanners, organize the product in to the Amazon Operating System
* Use Amazon OS and operate the heavy machinery which helped the team send 80,000 packages
* Assist new team members navigate the hardware

**Mapping Associate,** S-COM, Santa Clara, CA 2016

* Drive through the San Francisco, Bay Area to map out big and small streets
* Mapping by using iOS and Android phones to record data of driven locations
* Use Java to operate and send the recorded driven data to the central sever

**Software Intern,** Cheap Squad, San Jose, CA 2012

* Organize and manage inventory, disassemble and reassemble a variety of computer models
* Use Windows and Linus to reinstall computer software
* Develop SQL language and resolved software errors

**Fiber Thread Associate**, DataNet, Sunnyvale, CA 2014

* Trace Fiber Optic Cables from point to point of a sever
* Complete fiber optic documentation and reported results to supervisor